Revisions to the Presentation:

- Added a slide for the outline.
- Change to Motivation slide – provided more details on examples. Also added the limitation in scalability of current trigger processing systems.
- Change to Related work – added more number of references.
- Change to Contribution slide – emphasized on the important contribution.
- Change to Validation slide – added the fact that the authors had implemented their idea in Informix database. Authors have also provided the corresponding application design.
- Change to Rewrite today – this was expanded to provide more details about experimental results and real life datasets. Also added the fact that statistical data about triggers may be provided.
- Change to Concurrency slide – all four levels of concurrency suggested by the authors is listed.
- Change to Assumptions slide – a new slide has been added about assumptions made in this paper.

Revisions to the Narrative:

In response to the suggestion to include motivation, we have included a section on motivation for the work that is described in the paper. This section also specifies some real world examples where users would create triggers thus making scalability an important issue.

A section on related work has been added. This section briefly describes earlier work in trigger processing and attempts to speed up the process. The limitations and the relevance of the current paper in the light of these limitations are mentioned. Though the validation through application design is not explicitly mentioned in the paper, it appears in a paper that is cited. This fact has been included. A section has been added to address future work.